$\mathbf{BCA} - \mathbf{32}$ 

## III Semester B.C.A. Examination, Feb./March 2010 OPERATING SYSTEMS

Time: 3 Hours Max. Marks: 80

Instructions: 1) Answer all questions in Part A, 6 out of 8 questions in Part B, and 3 out of 5 questions in Part C.

- 2) Part A: Questions from 1 to 8 carry 1 mark and 9 to 14 carry 2 marks each.
- 3) Part **B**: **Each** question carries **5** marks.
- 4) Part C: Each question carries 10 marks.

## PART - A

- 1. Define a process.
- 2. What is a system call?
- 3. Define a process.
- 4. How do you classify software?
- 5. What is a thread?
- 6. What do you mean by batch processing?
- 7. What is SPOOLING?
- 8. What is starvation?
- 9. What are the advantages of multi programming?
- 10. What are the basic functions of an OS?
- 11. What do you mean by context switching?
- 12. What do you mean by buffering?
- 13. What is a Dead Lock?
- 14. What are internal & external fragmentations?



## PART - B

- 1. What are the different states of a process? Explain with a block diagram.
- 2. Differentiate between Network and Distributed OS.
- 3. What do you mean by Virtual Machines?
- 4. Explain shared memory technique in a process communication.
- 5. Consider the following process with the length of the CPU burst

Process	<b>Burst Time</b>
P1	24
P2	5
Р3	3

Find Average Waiting Time using FCFS and SJF methods.

- 6. Explain Best fit and Worst fit.
- 7. Explain seek time, latency and data transfer time w.r.t. a disk.
- 8. What are the advantages of UNIX OS over MS-DOS OS?

## PART - C

- 1. Explain the different types of schedulers.
- 2. Explain memory hierarchy.
- 3. Explain different OS services.
- 4. Explain with an example paging.
- 5. Discuss the different file accessing methods.

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